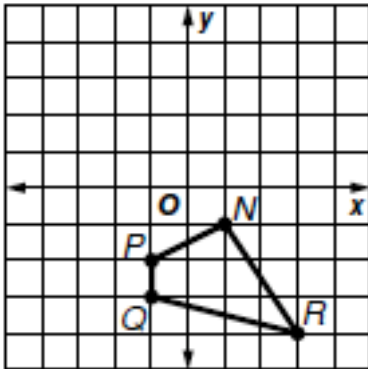


## 8-3 Reflections on the Coordinate Plane

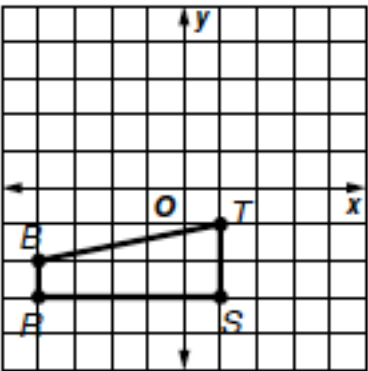
**Reflection (x-axis)** – **a)** Find the coordinates of the vertices of each pre-image after a reflection over the given axis. Then graph the reflected image. **b)** Answer any questions that follow.

LP#1



How does the size and shape of the image compare to its pre-image?

LP#2



In the pre-image, line  $BR$  is parallel to line  $TS$ . In the image of shape  $B'T'S'R'$ , is the line  $B'R'$  parallel to  $T'S'$ ?

**Create a rule for reflections through the  $x$ -axis.**

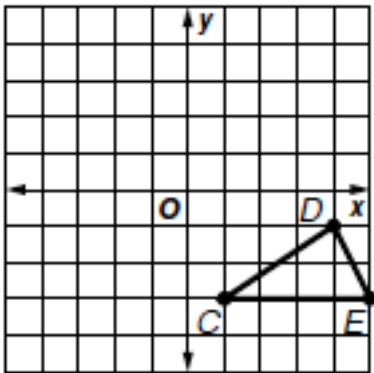
A method for expressing a rule to represent a translation is as follows:

$$(x,y) \rightarrow (x+a,y+b)$$

Examine the points to the pre-images and the resulting points of the images after the reflections through the  $x$ -axis in LP#1 and LP#2 to create a rule to represent a reflection through the  $x$ -axis.

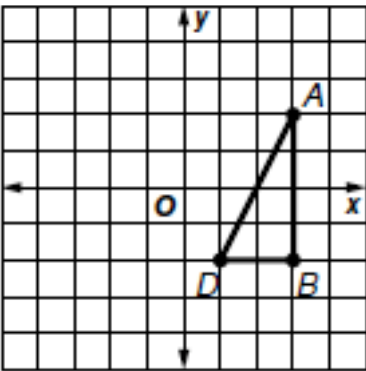
**Reflection (y-axis) – a)** Find the coordinates of the vertices of each figure after a reflection over the given axis. Then graph the reflection image. **b)** Answer any questions that follow.

LP#3



How does the size and shape of the image compare to its pre-image?

LP#4



In the pre-image, line  $DB$  is perpendicular to line  $BA$ . In the image of shape  $D'B'A'$ , is the line  $D'B'$  parallel to  $B'A'$ ?

**Create a rule for reflections through the  $y$ -axis.**

A method for expressing a rule to represent a translation is as follows:

$$(x,y) \rightarrow (x + a,y + b)$$

A method for expressing a rule to represent a reflection through the  $x$ -axis is as follows:

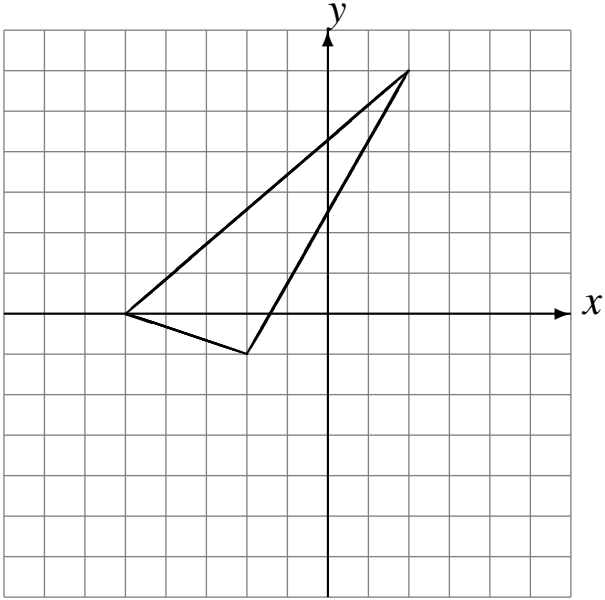
$$(x,y) \rightarrow (x,-y)$$

Examine the points to the pre-images and the resulting points of the images after the reflections through the  $y$ -axis in LP#3 and LP#4 to create a rule to represent a reflection through the  $y$ -axis.

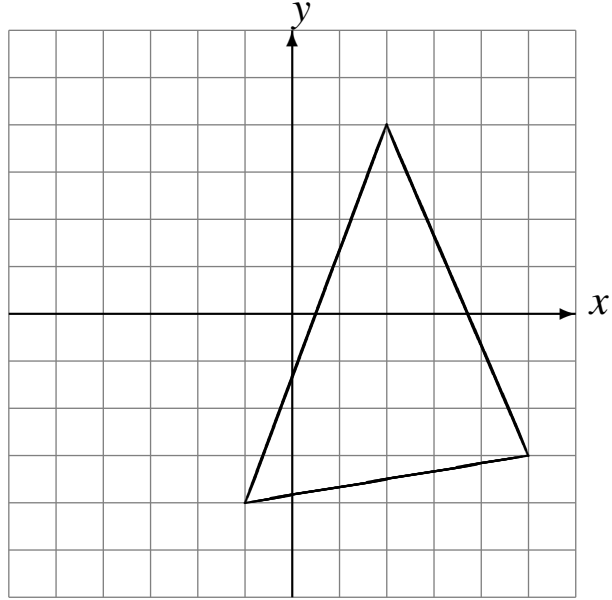
# Reflections (A)

Draw each reflected image.

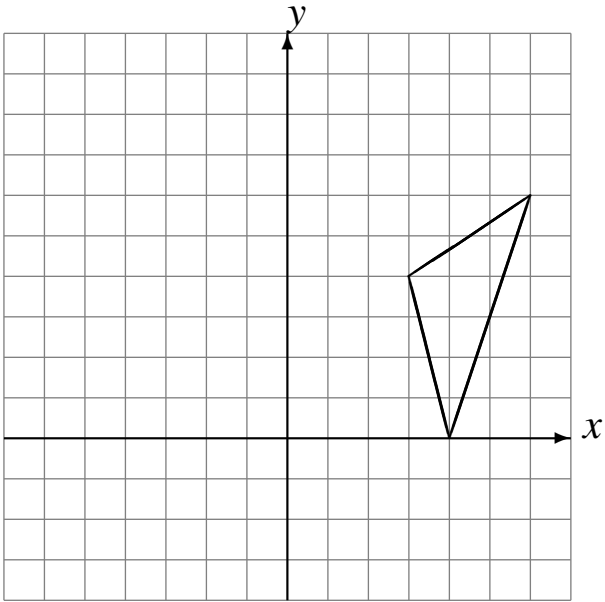
Reflect over  $y = 0$ .



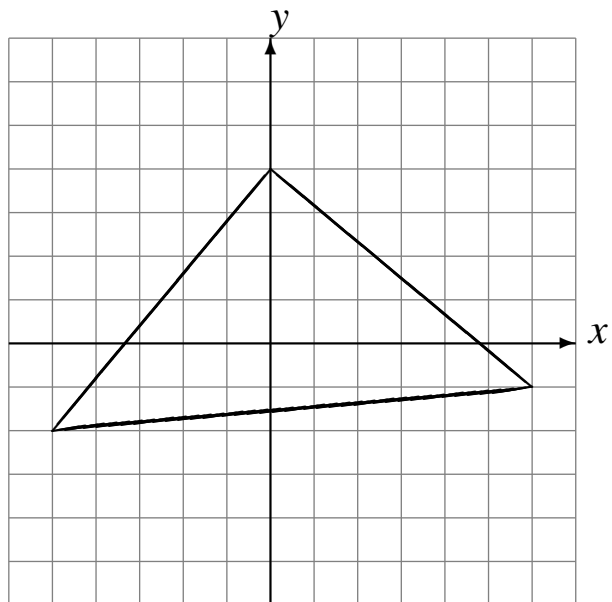
Reflect over  $x = 0$ .



Reflect over  $x = 0$ .



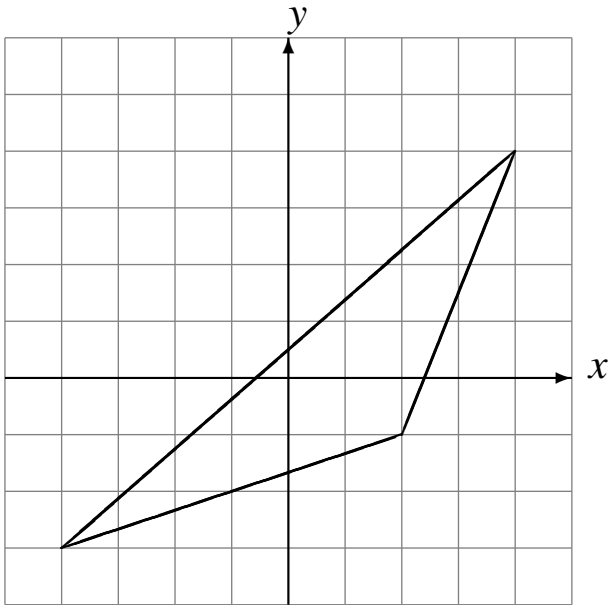
Reflect over  $y = 0$ .



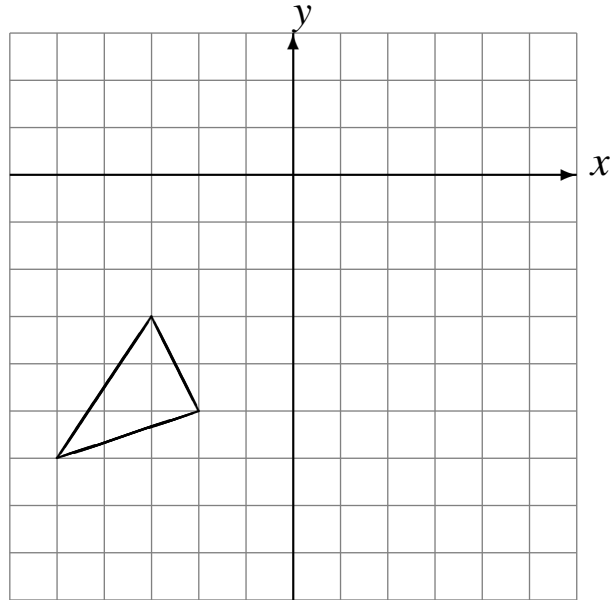
# Reflections (B)

Draw each reflected image.

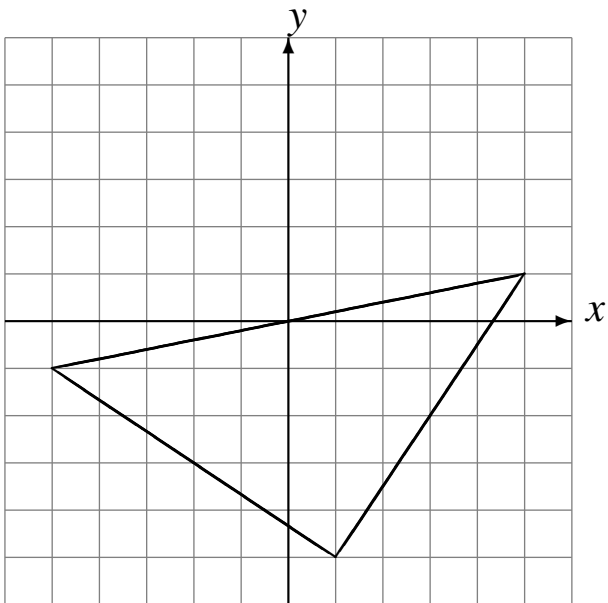
Reflect over  $x = 0$ .



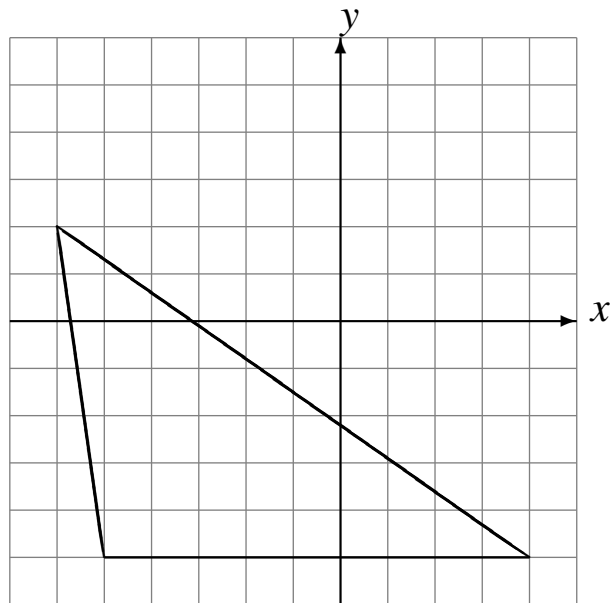
Reflect over  $x = 0$ .



Reflect over  $y = 0$ .



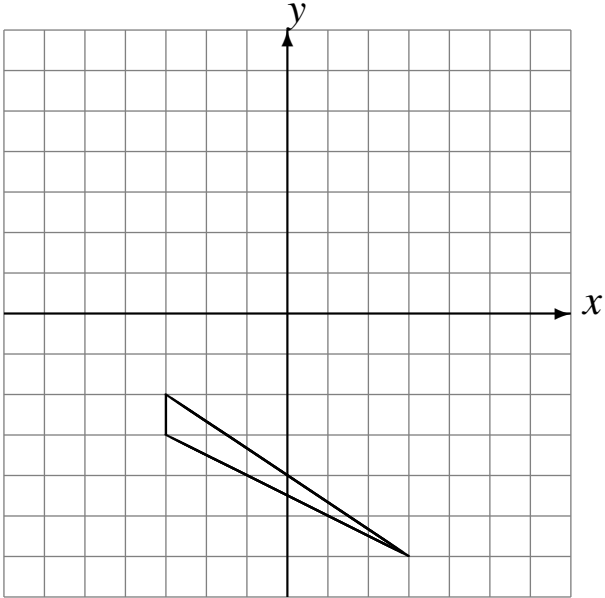
Reflect over  $y = 0$ .



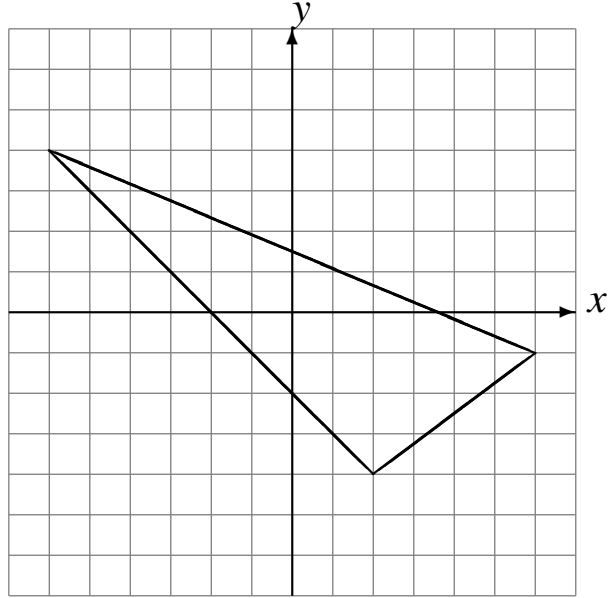
# Reflections (C)

Draw each reflected image.

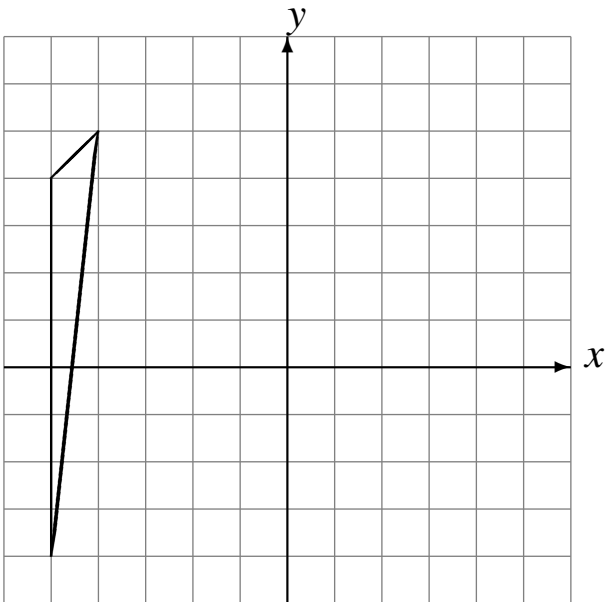
Reflect over  $y = 0$ .



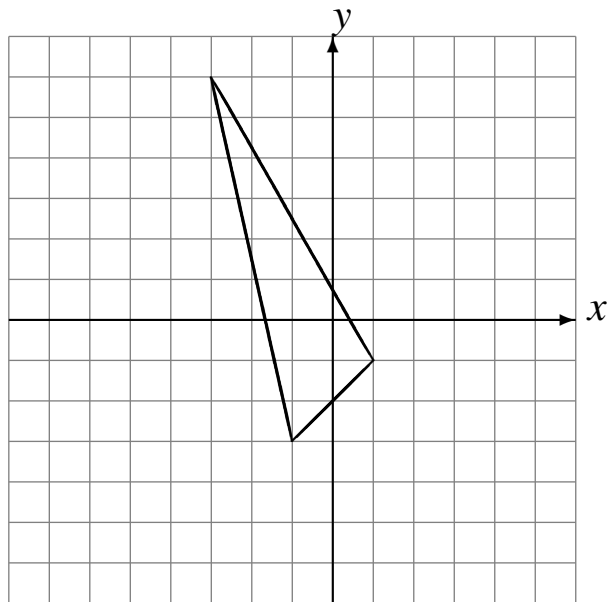
Reflect over  $x = 0$ .



Reflect over  $x = 0$ .



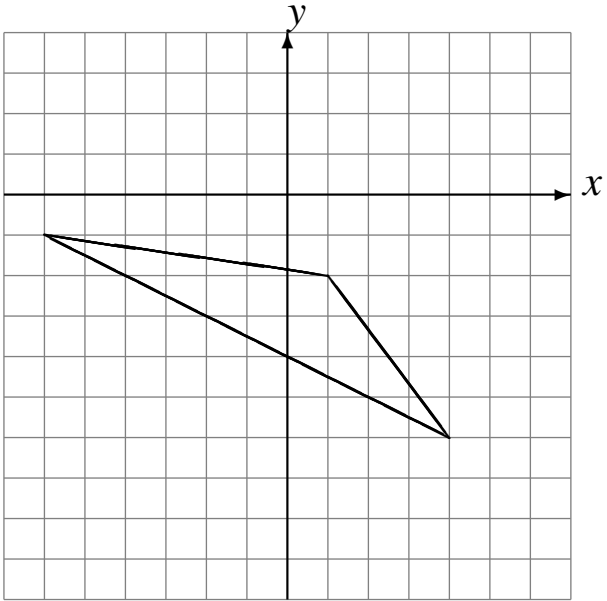
Reflect over  $y = 0$ .



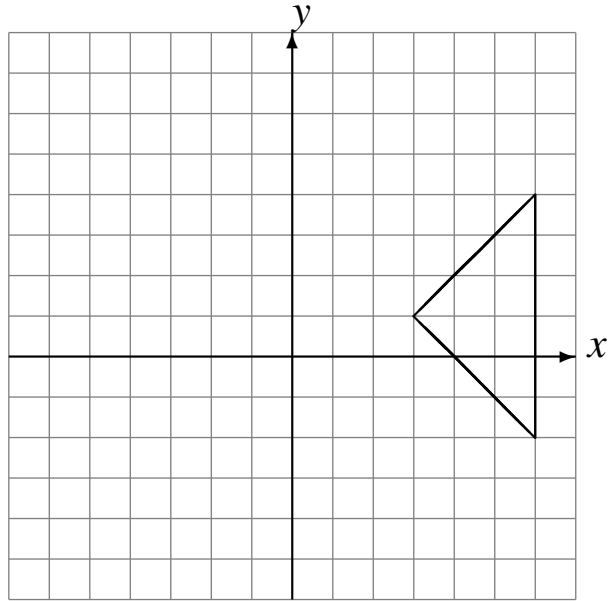
# Reflections (D)

Draw each reflected image.

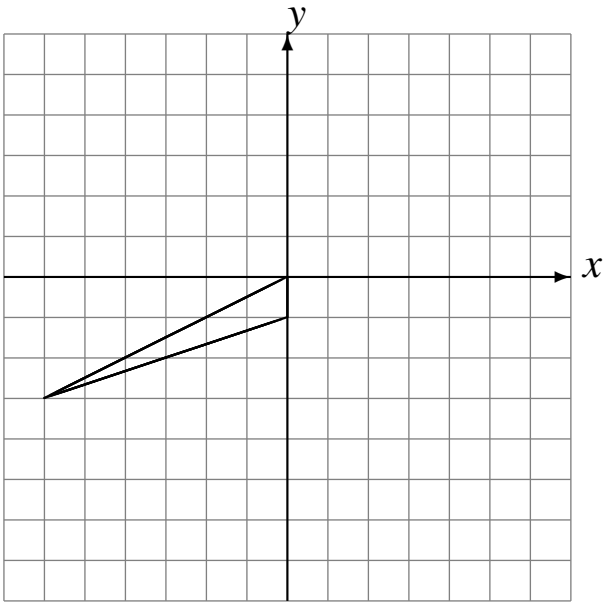
Reflect over  $x = 0$ .



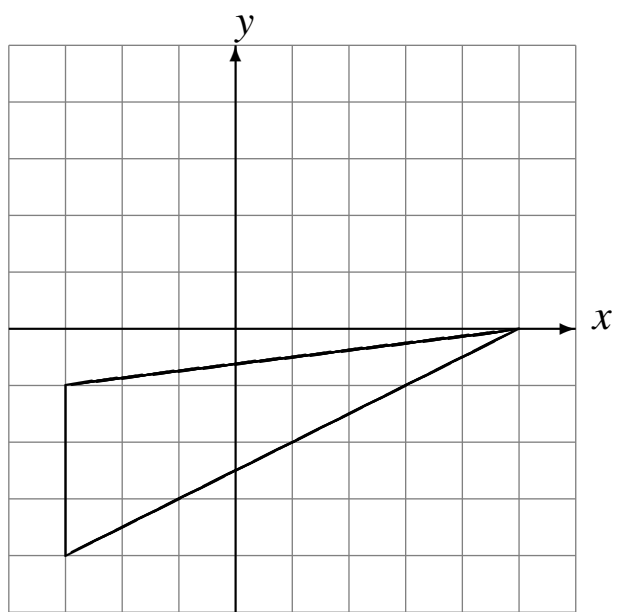
Reflect over  $x = 0$ .



Reflect over  $x = 0$ .



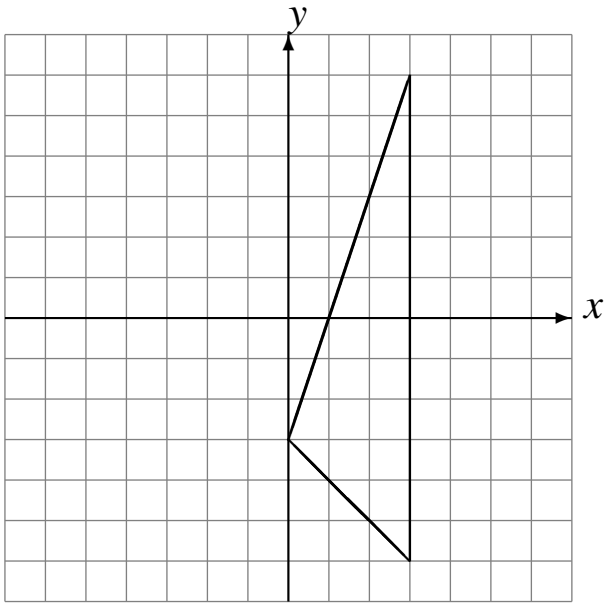
Reflect over  $y = 0$ .



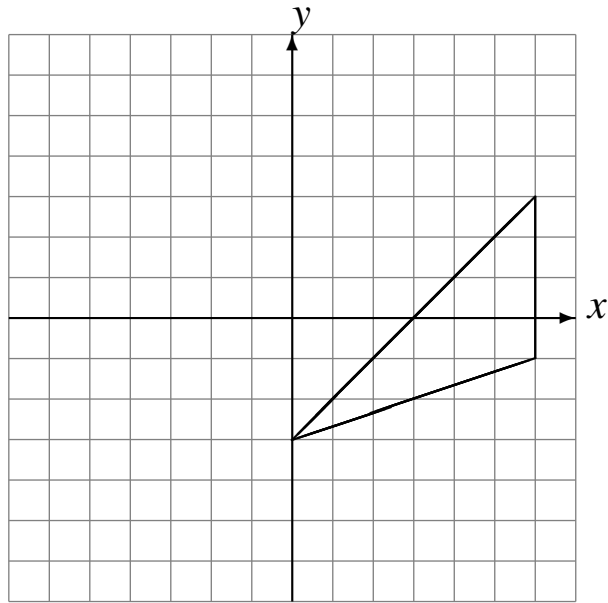
# Reflections (E)

Draw each reflected image.

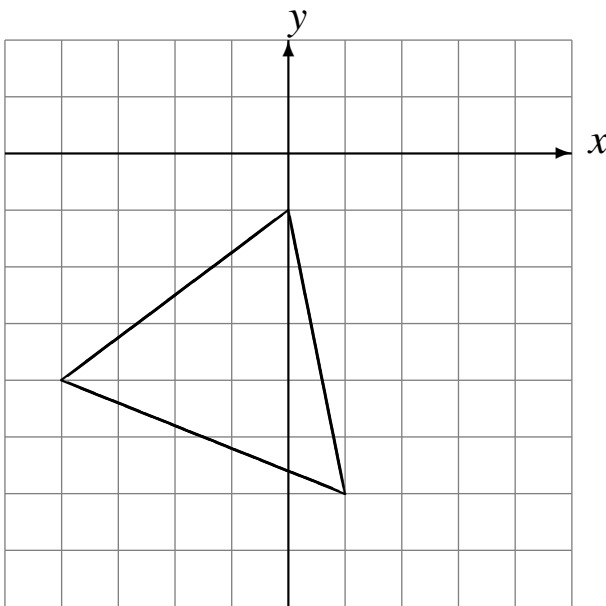
Reflect over  $x = 0$ .



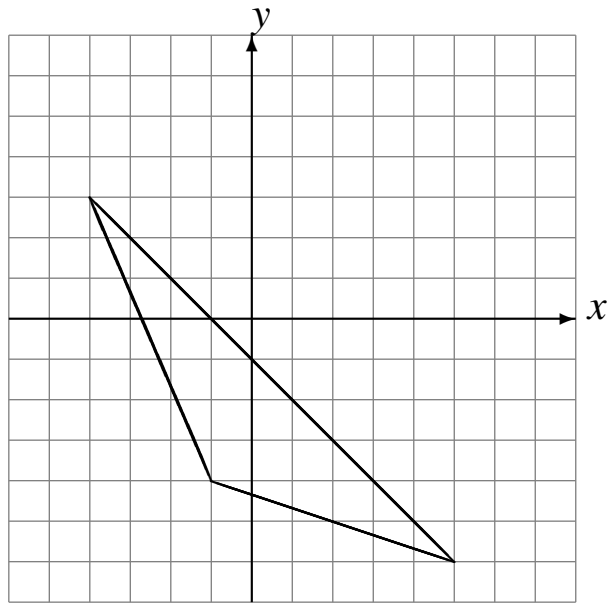
Reflect over  $x = 0$ .



Reflect over  $x = 0$ .



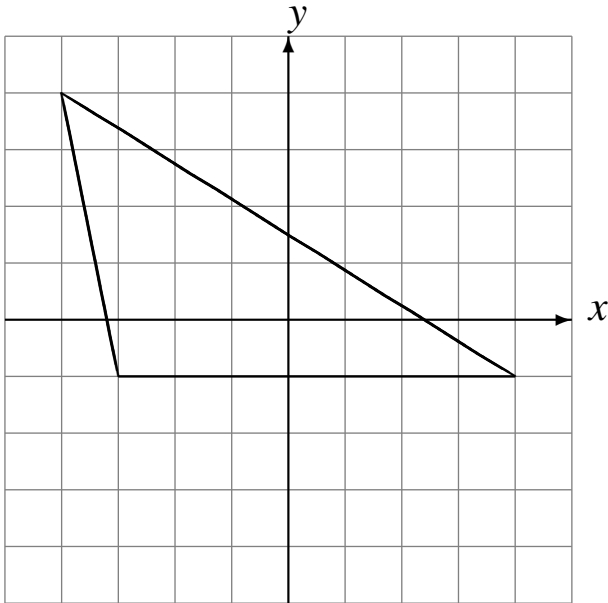
Reflect over  $y = 0$ .



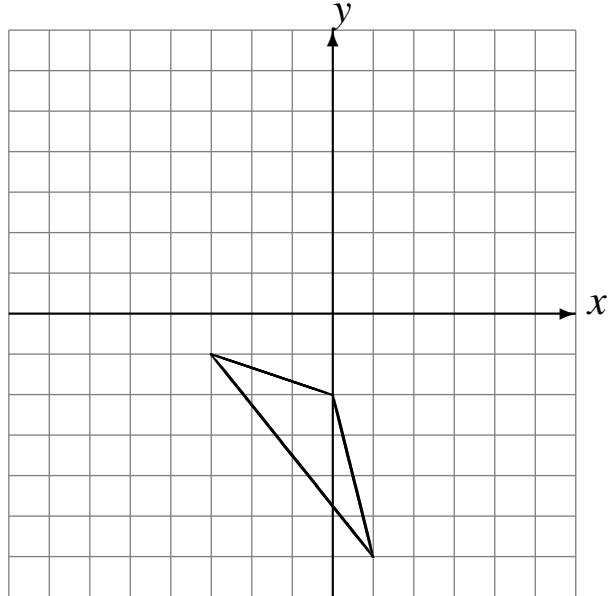
# Reflections (F)

Draw each reflected image.

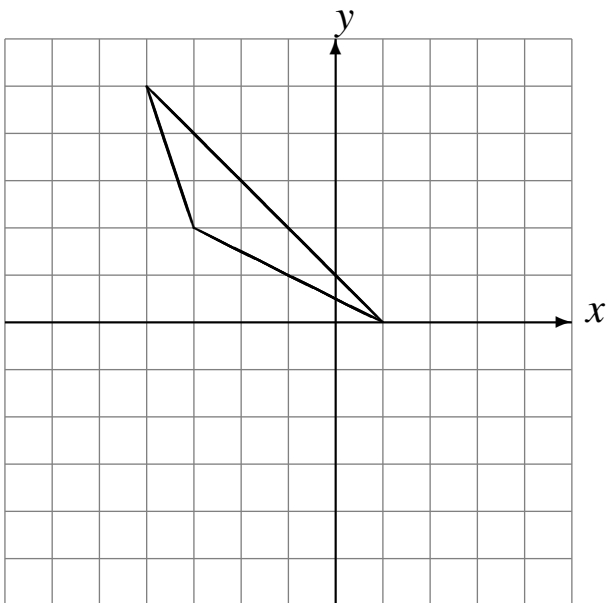
Reflect over  $y = 0$ .



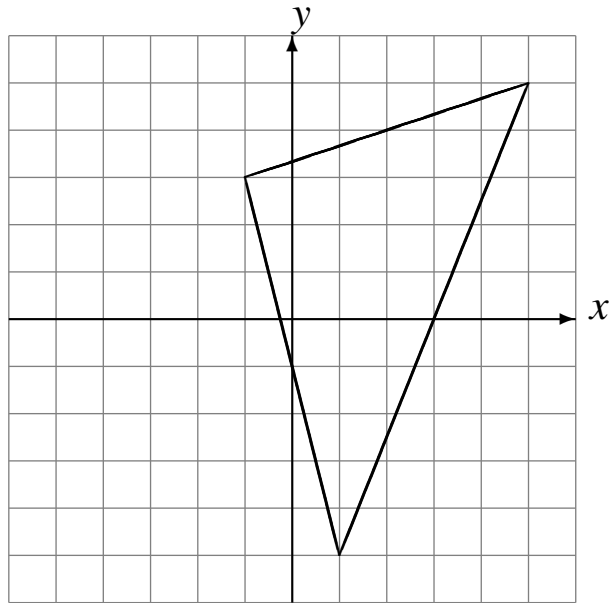
Reflect over  $y = 0$ .



Reflect over  $y = 0$ .



Reflect over  $x = 0$ .

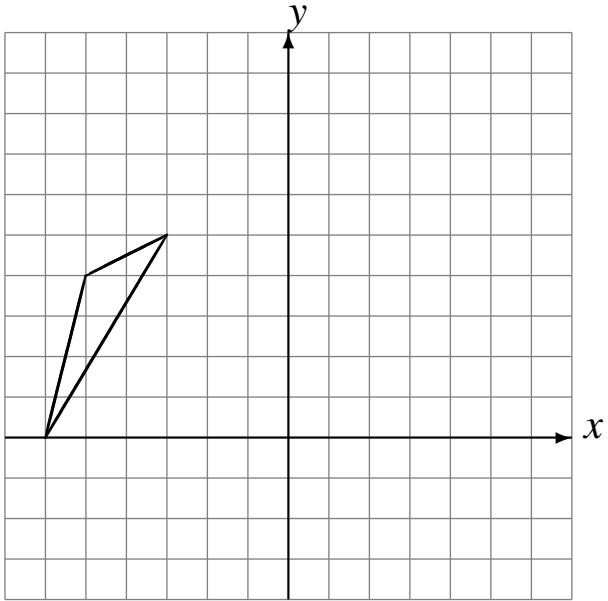




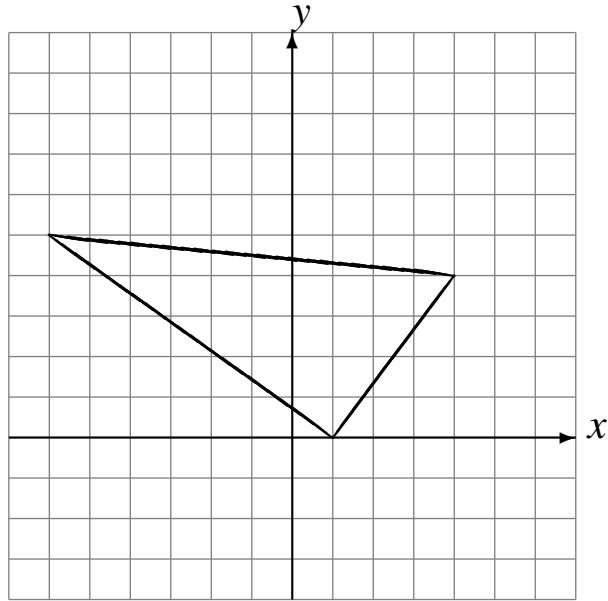
# Reflections (G)

Draw each reflected image.

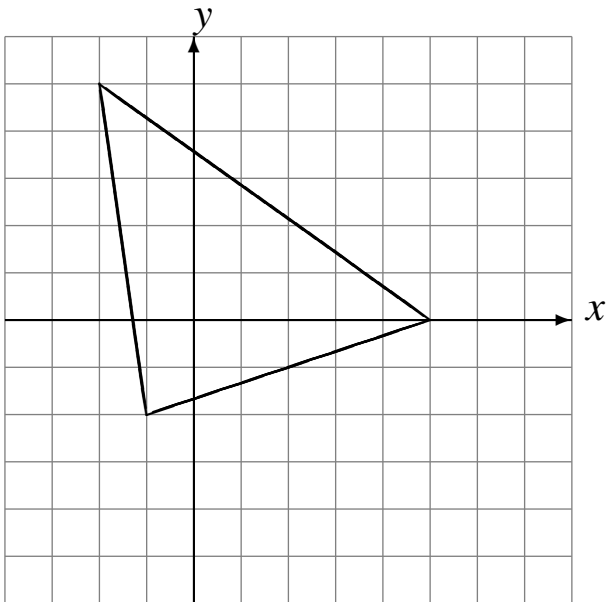
Reflect over  $x = 0$ .



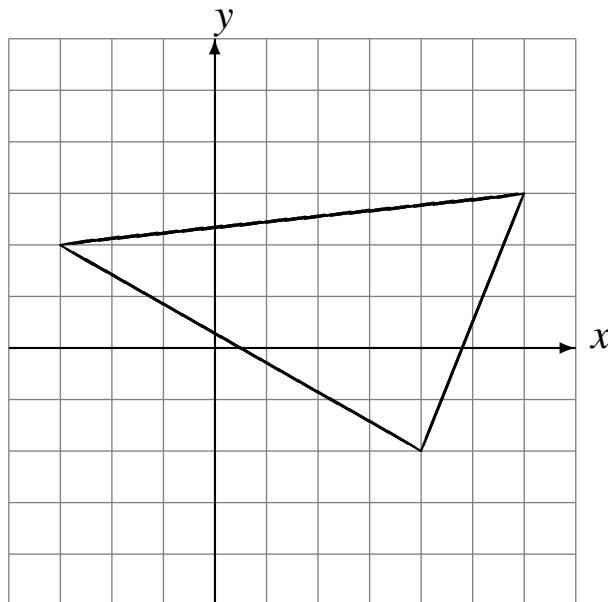
Reflect over  $x = 0$ .



Reflect over  $y = 0$ .



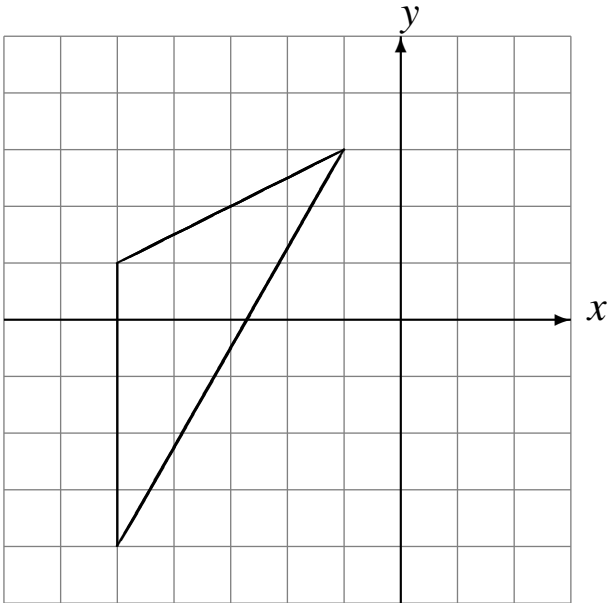
Reflect over  $y = 0$ .



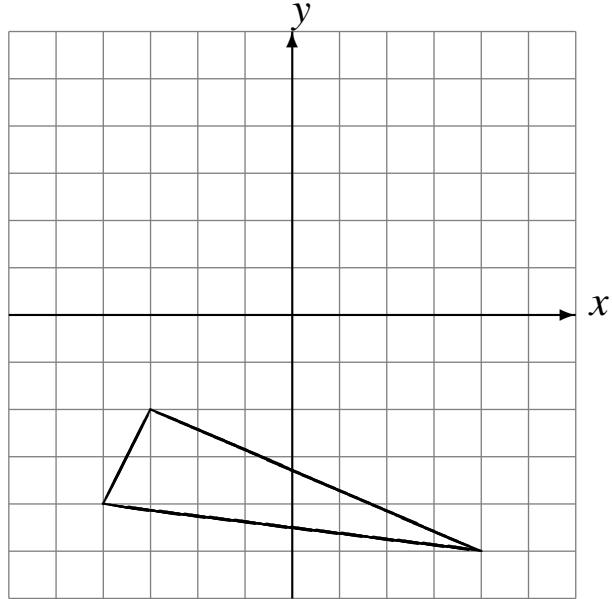
# Reflections (H)

Draw each reflected image.

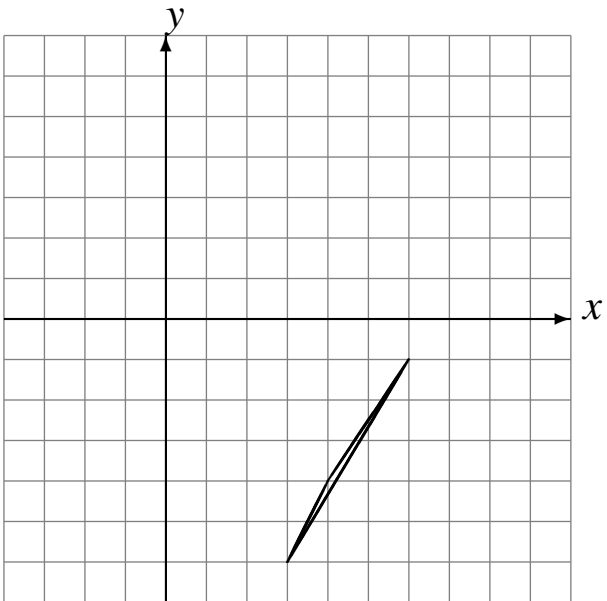
Reflect over  $y = 0$ .



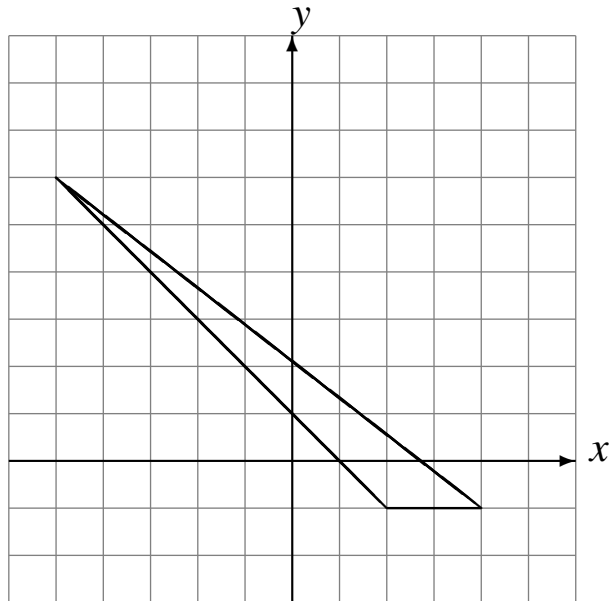
Reflect over  $y = 0$ .



Reflect over  $y = 0$ .



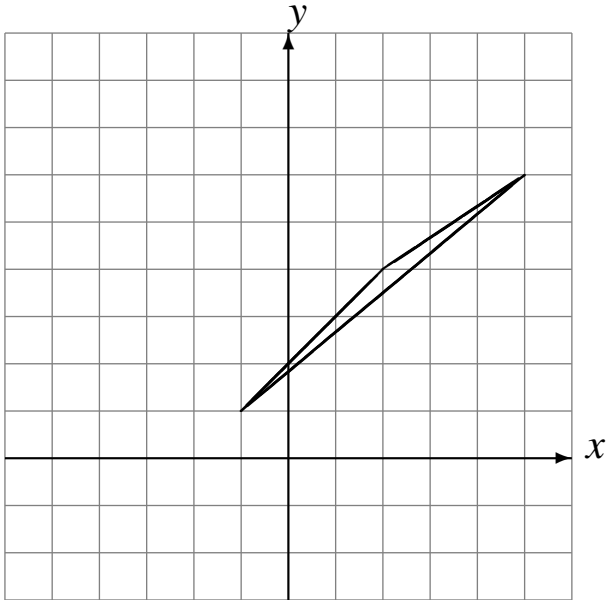
Reflect over  $x = 0$ .



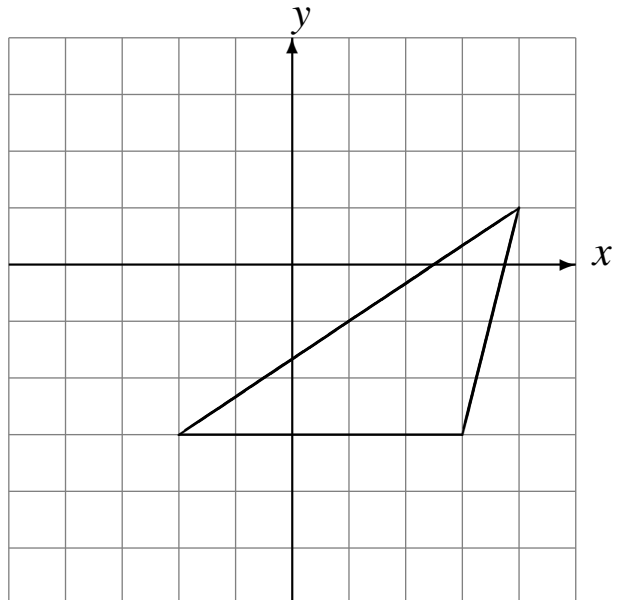
# Reflections (I)

Draw each reflected image.

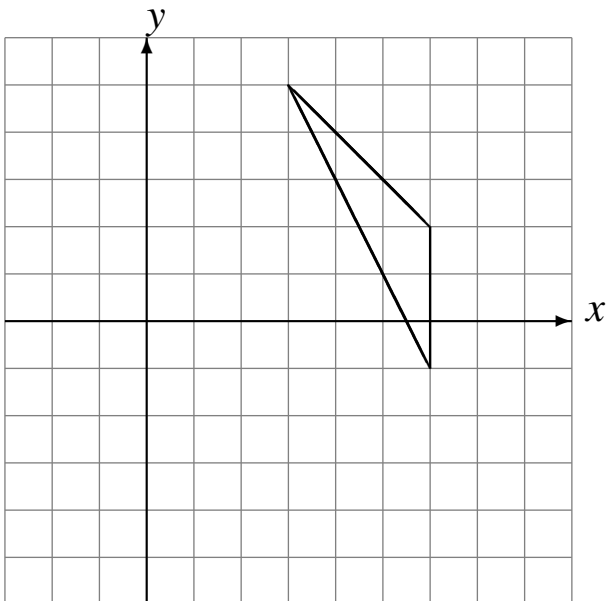
Reflect over  $x = 0$ .



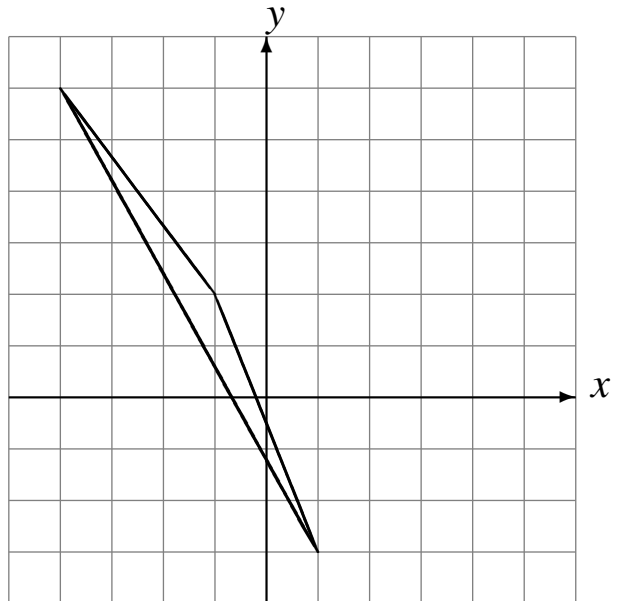
Reflect over  $x = 0$ .



Reflect over  $y = 0$ .



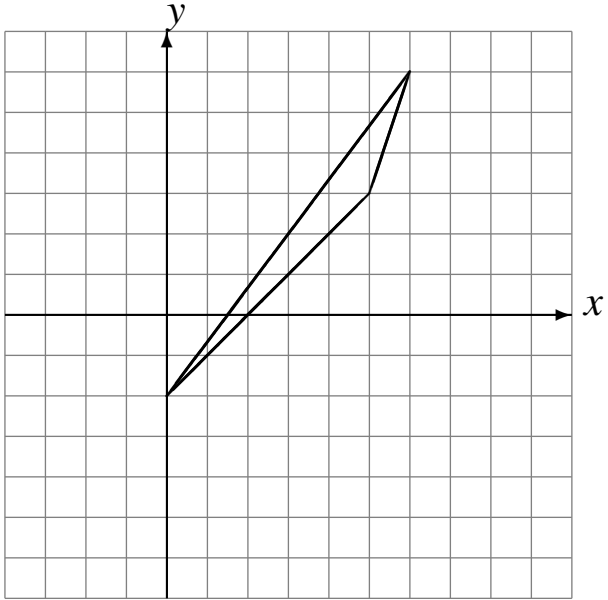
Reflect over  $x = 0$ .



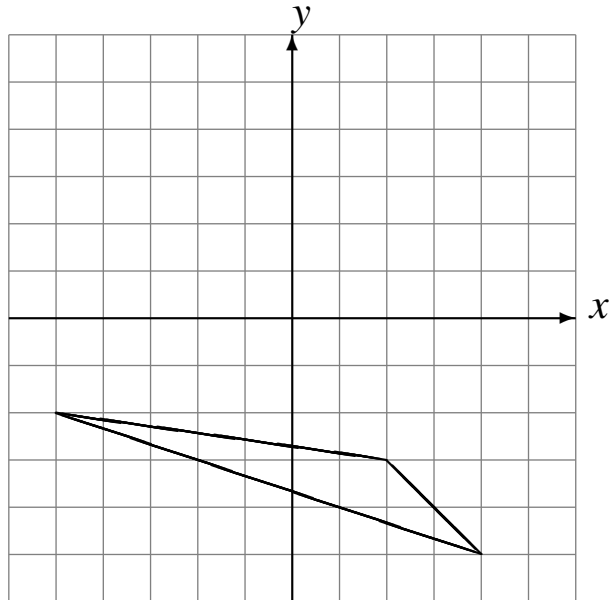
# Reflections (J)

Draw each reflected image.

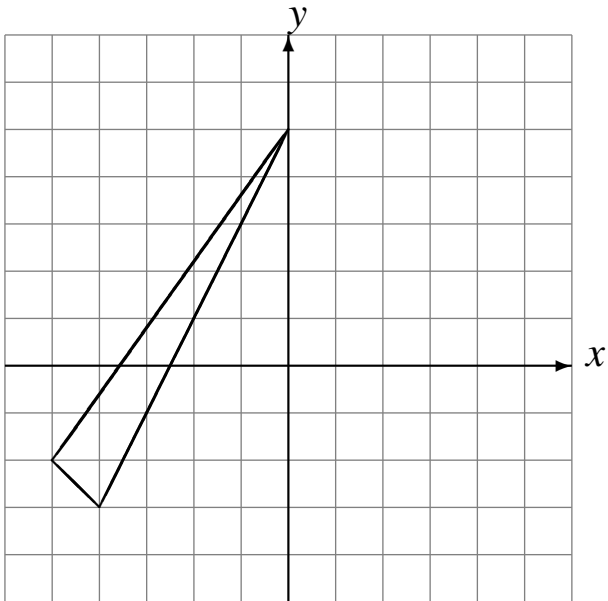
Reflect over  $y = 0$ .



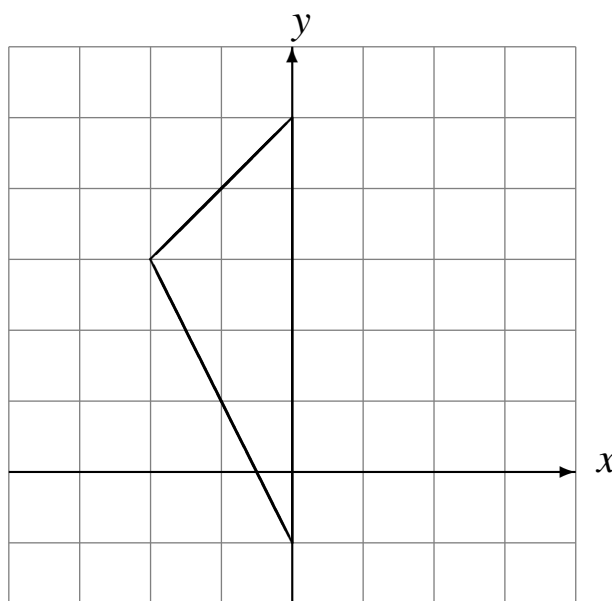
Reflect over  $y = 0$ .



Reflect over  $x = 0$ .



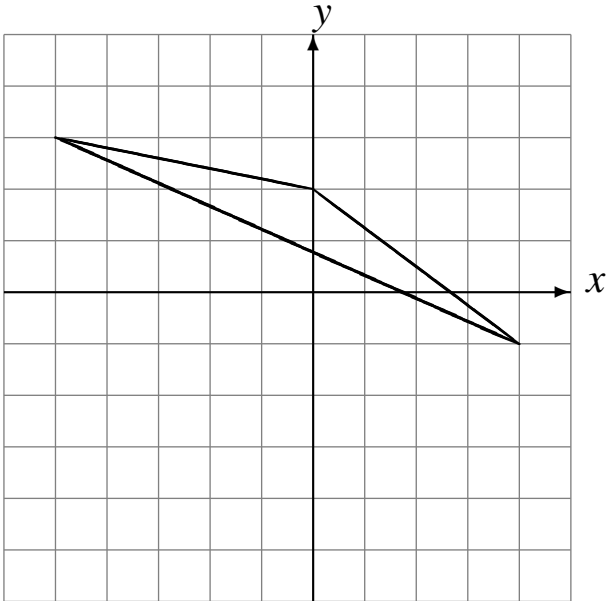
Reflect over  $x = 0$ .



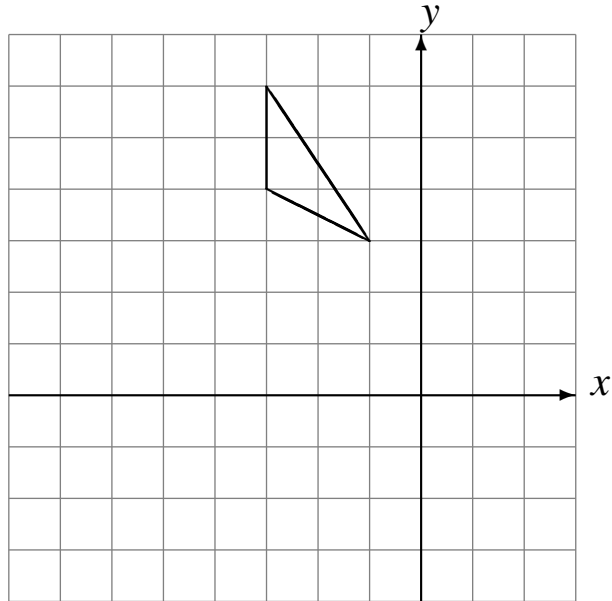
# Rotations (J)

Draw the rotated image.

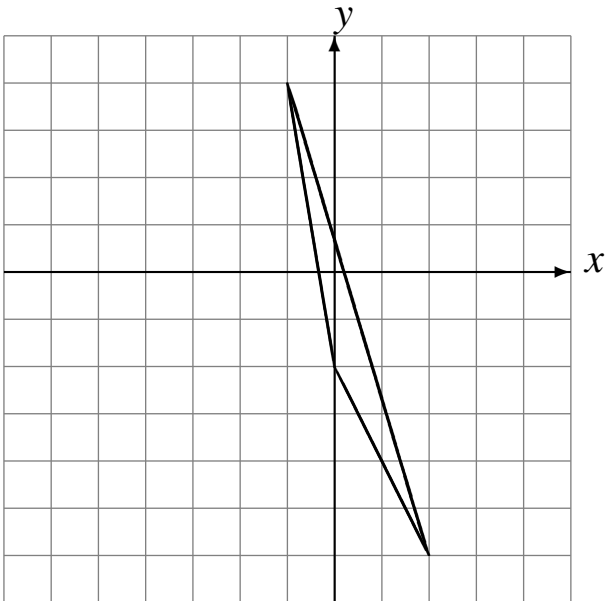
Rotate  $90^\circ$  counterclockwise about  $(0, 0)$ .



Rotate  $90^\circ$  counterclockwise about  $(0, 0)$ .



Rotate  $90^\circ$  clockwise about  $(0, 0)$ .



Rotate  $180^\circ$  about  $(0, 0)$ .

